

RESUME

Spyridon Giochalias

Compositing Artist

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Summary:

Highly motivated compositing artist with over a decade production experience, ability to work under pressure and tight deadlines with a keen eye for details and a teamworking attitude, in search for the perfect shot.

Experience:

Freelance Compositing Artist (aka VisFX): 2015 - Present

Recent work:

"Help, I Shrunk My Teacher" - Pixomondo

"Tomcat" - Coop99

"Lacrimosa" - Jewel Labs

"Metube2" - Daniel Moshel

Senior Compositing Artist / CG Generalist 2011 - Present

Friendly Fire Communications GmbH, Vienna

Variety of compositing roles. Producing content for broadcast, music videos, commercials and the web. On set vfx supervising.

"Braunschlag" - TV Series

Compositing Artist / CG Generalist / Motion Graphics Designer 2007 - 2011

TV100 - Municipal Company for Communication and Media, Thessaloniki

Compositing, vfx and editing for shows, documentaries, short films, commercials. Motion graphics design for creation of Idents, trailers, lower thirds.

Composer / CG Generalist / Editor 2000 - 2006

Chalkidiki TV Channel, Chalkidiki

Composition, creation of graphical and vfx elements for tv shows, idents, trailers, commercials, short films.

Skills:

Multi pass compositing, keying, 2d/3d tracking, set extension, digital makeup, rotoscoping, matte painting / wire removal / cleanup, nuke particles, deep compositing, colorspace pipeline, color grading. Theoretical and practical knowledge of the whole digital film pipeline.

Programming: Python, C++(intermediate)

Awards:

Austrian Computer Graphics Award (www.acga.at). Participation: Composer

2016 Best VFX - "Hilfe, ich hab meine Lehrerin geschrumpt"

2015 Best Visualization - "Nescafe Dolce Gusto - Drop"

2014 Best VFX - "Demonstration"

2013 Best Character - "Fantastic fruits"

Software:

Main Software: Nuke

other: PFTrack, After Effects, Premiere, Photoshop, Shotgun

3D: Maya, Houdini, Zbrush